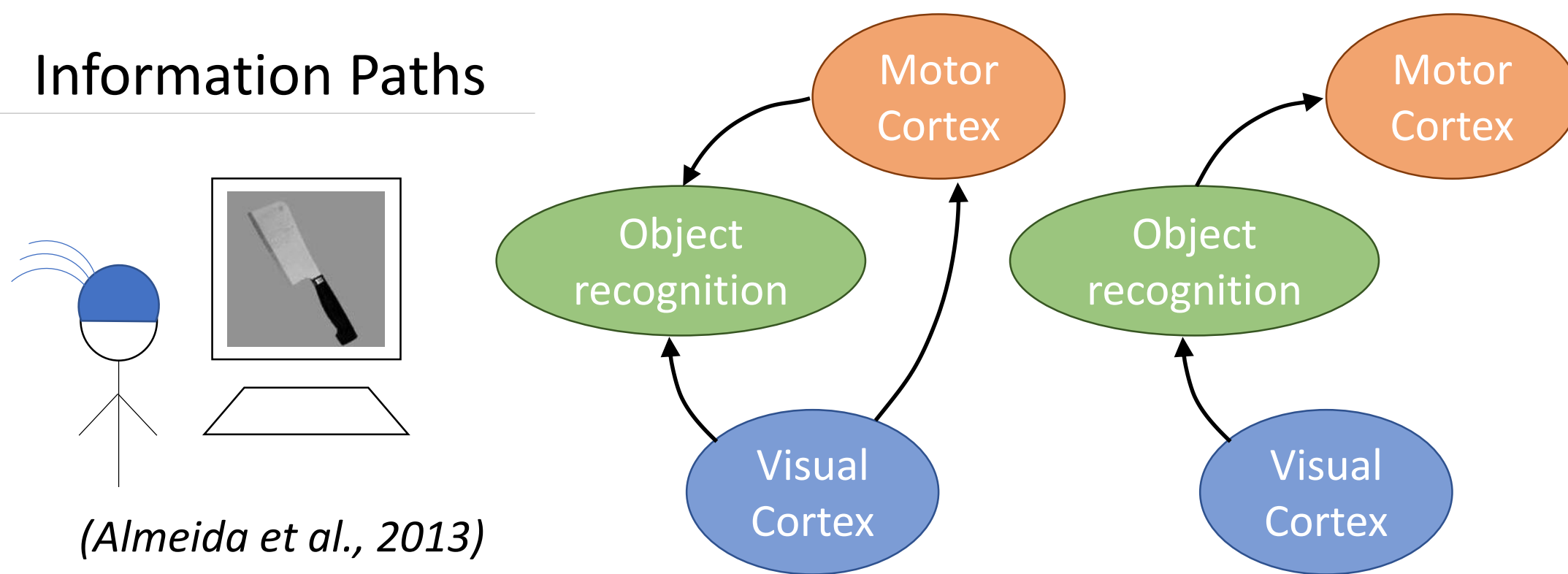
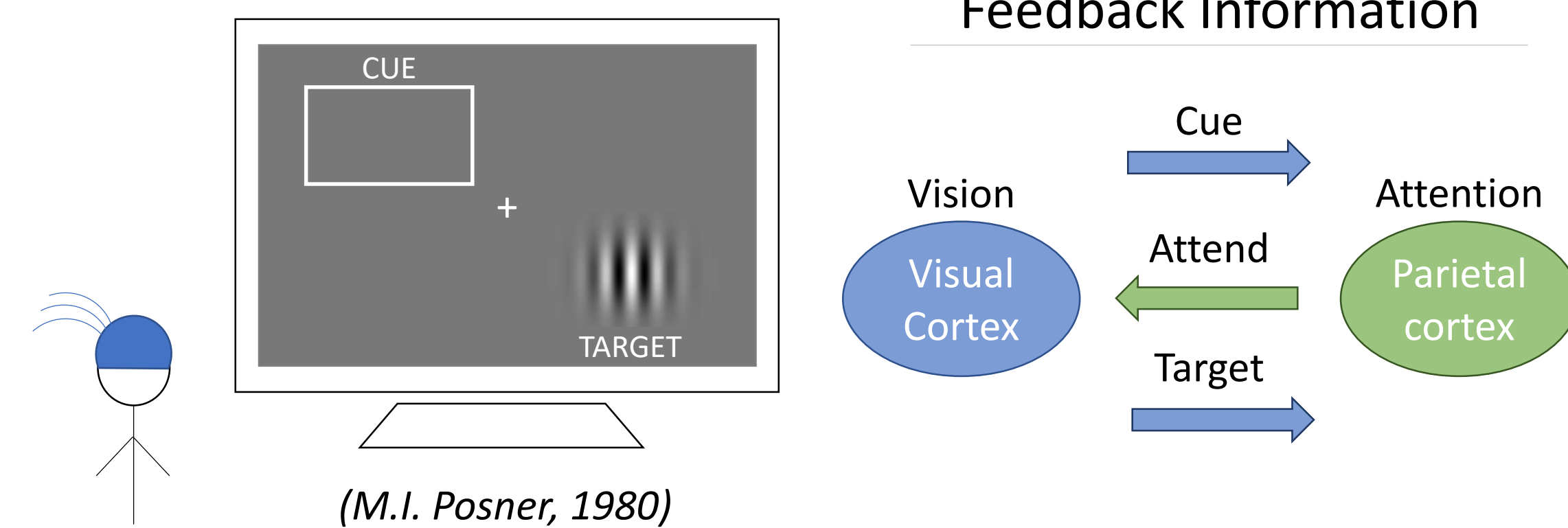


## What do we want to measure?

### Information Paths



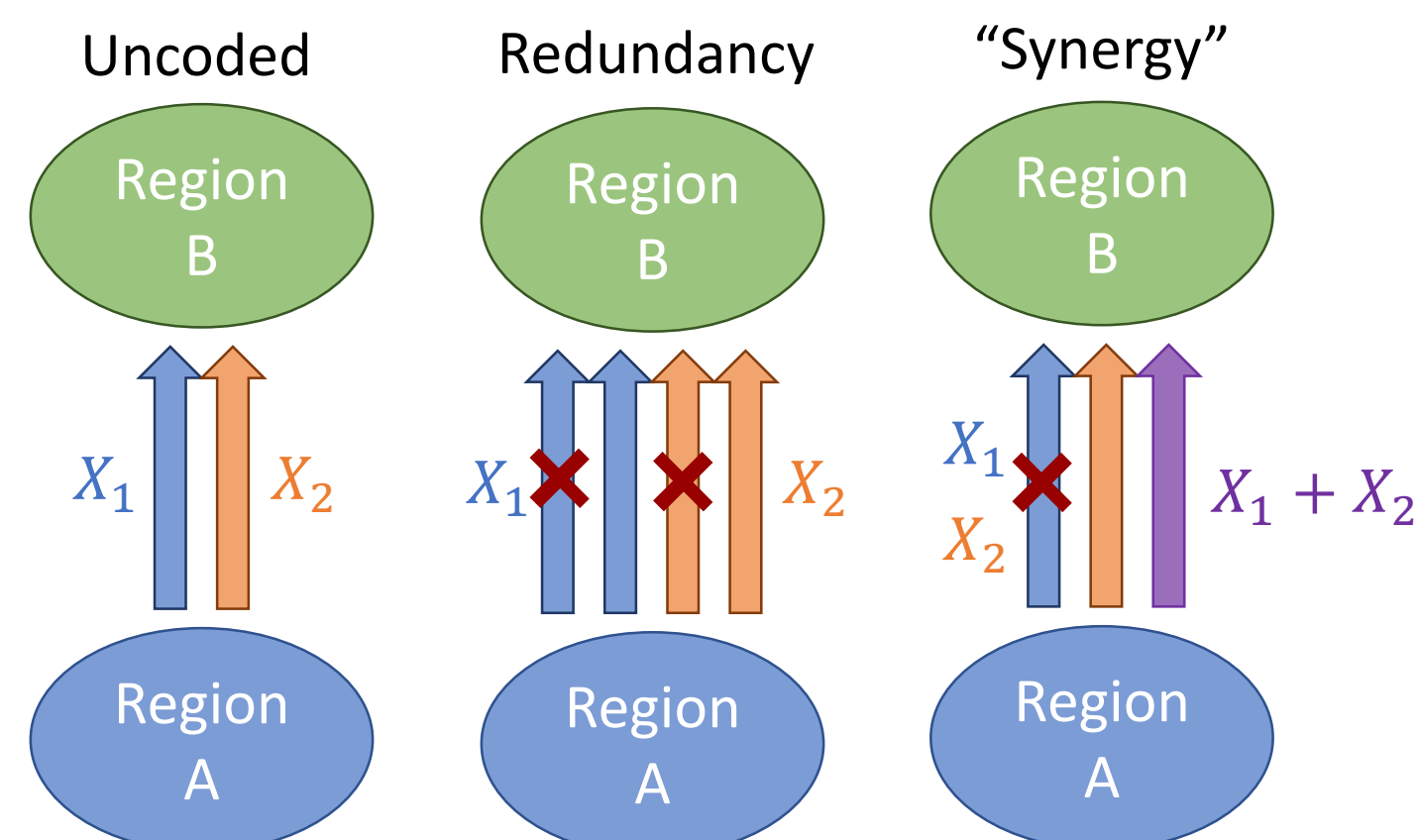
### Feedback Information



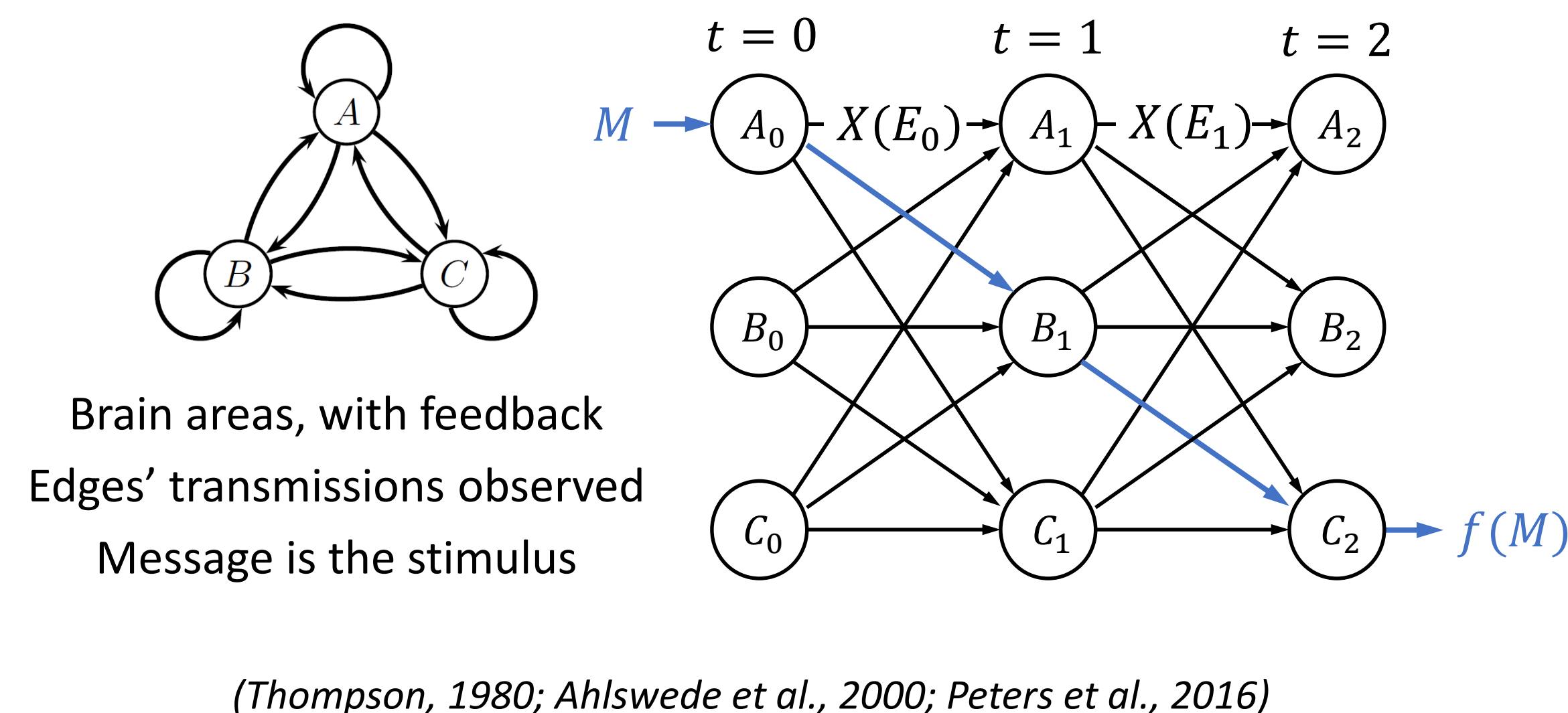
### Types of Information

Unique  
Redundant,  
Synergistic  
Derived

(Sreenivasan and Fiete, 2011)



## A Computational Model



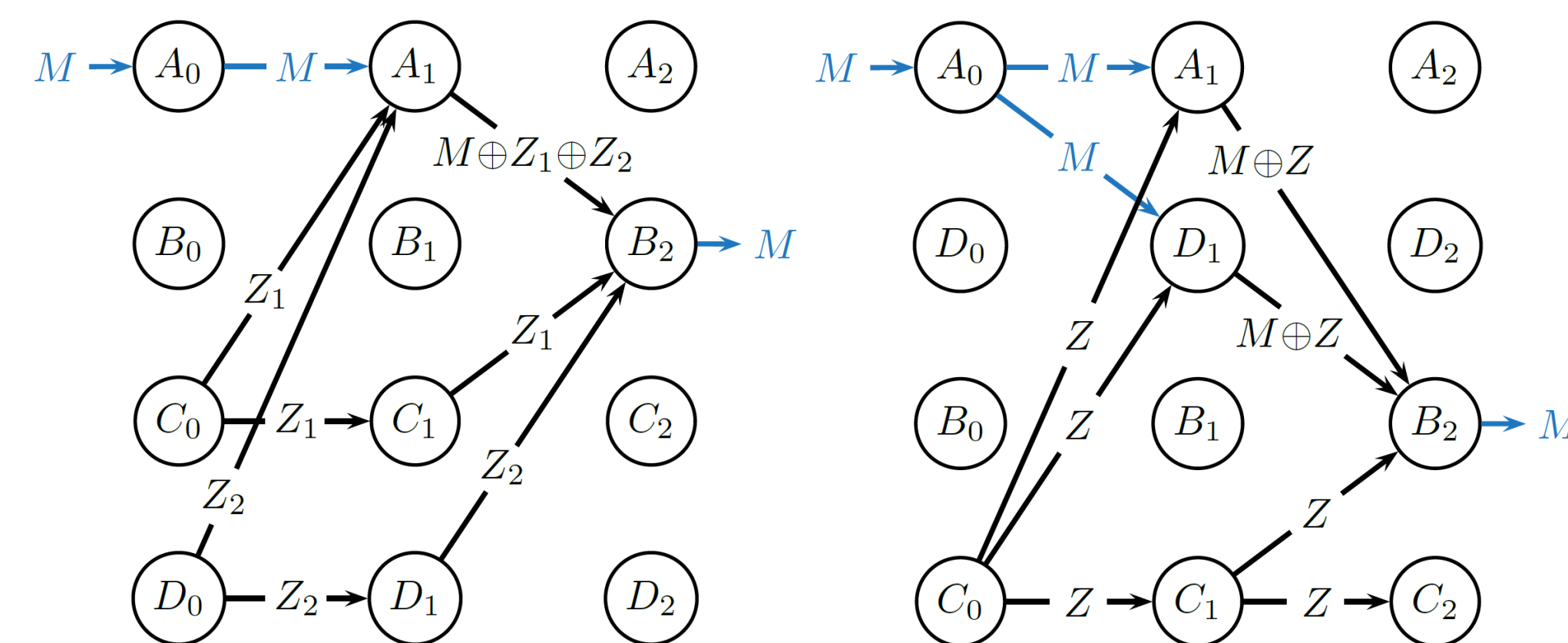
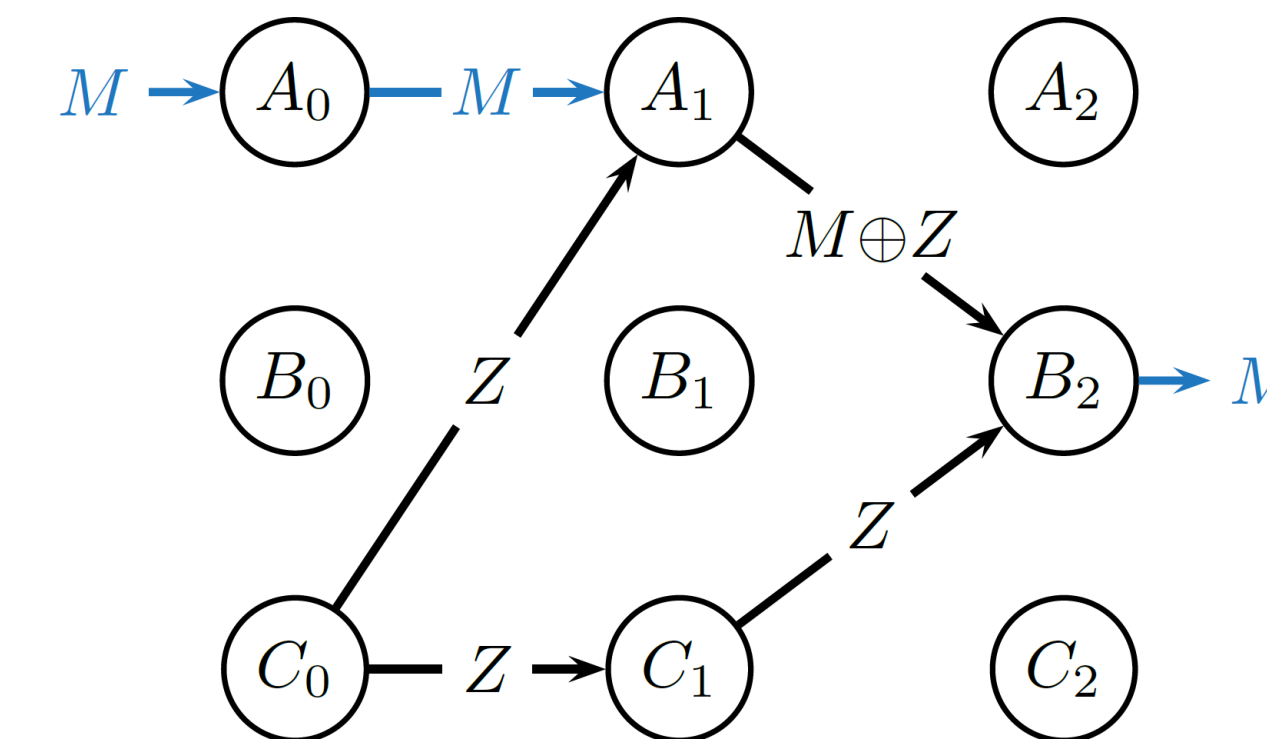
## In Search of a Definition

### Candidate Definition I: Mutual Information

Information flows on an edge  $E_t$  if its transmission depends on  $M$

$$I(M; X(E_t)) > 0$$

But! In networks with synergy, mutual information fails to capture information paths



### Candidate Definition II: Conditional Mutual Info

Conditioning on the other edge (Z) reveals the information flow!

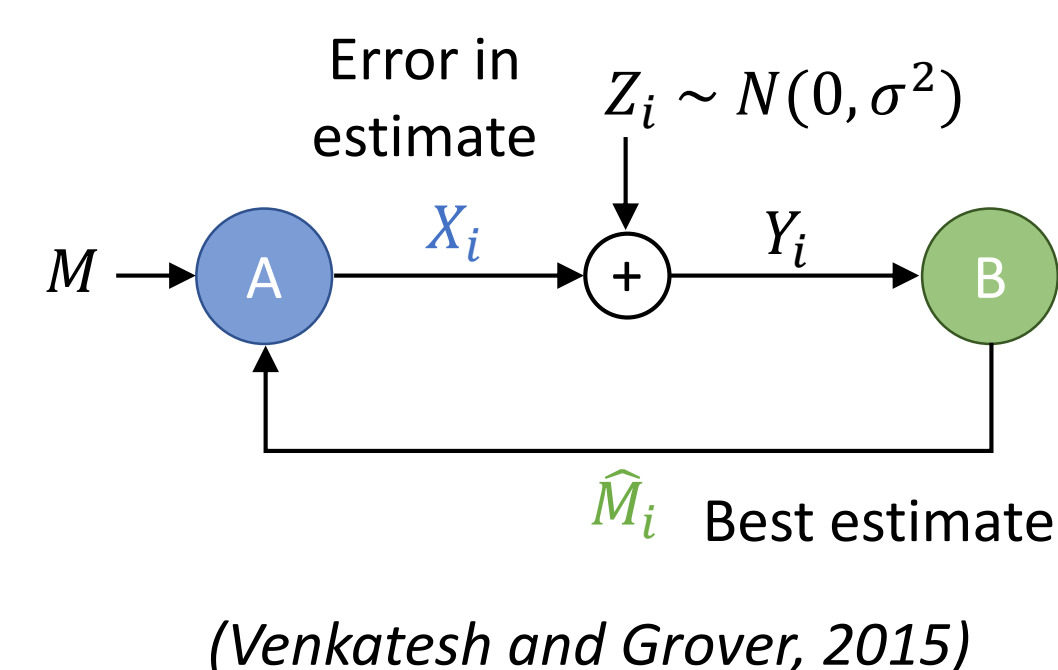
Counterexamples for conditioning on one (left), or all (right) edges

### Final Definition

Condition on a *subset* of edges

Information flows on an edge  $E_t$  if, there exists some  $\mathcal{E}'_t \subseteq \mathcal{E}_t$  s.t.  
 $I(M; X(E_t) | X(\mathcal{E}'_t)) > 0$ .

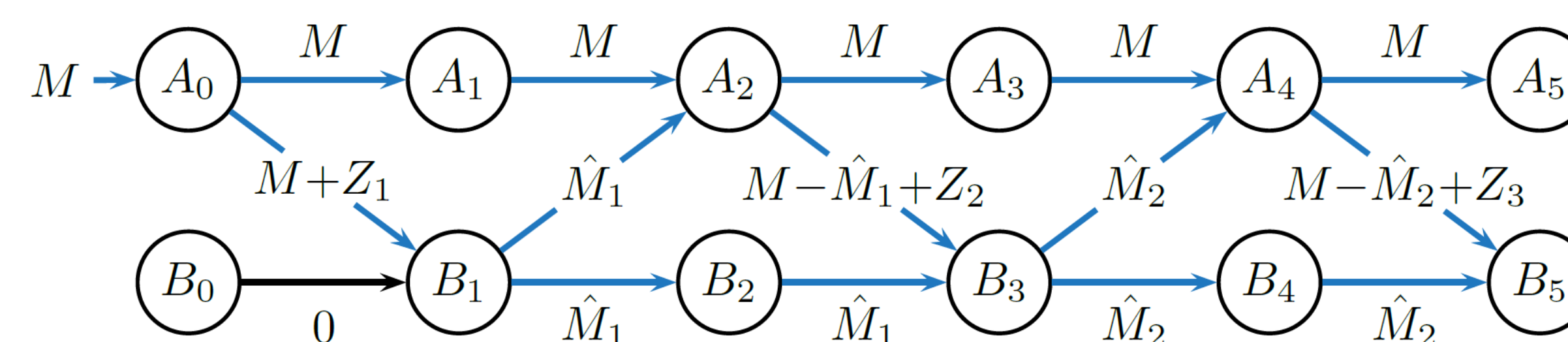
## Granger Causality and Information Flow



The direction of greater Granger causal influence can be opposite to the direction of information flow

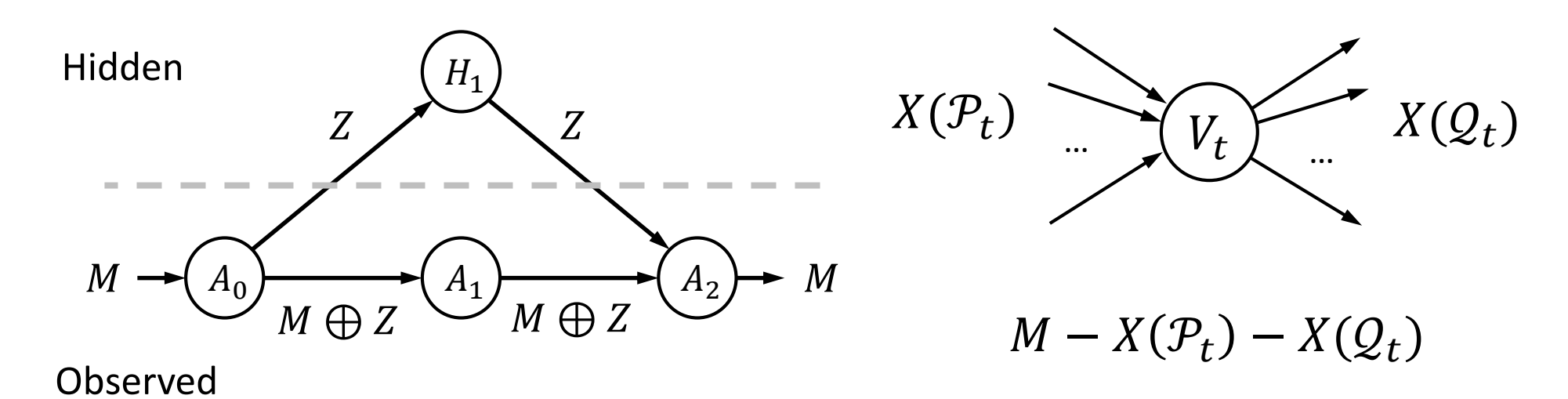
Derived Information can reveal the asymmetry between the transmitter and the receiver

$$M - X(P_{t'}) - X(Q_t)$$



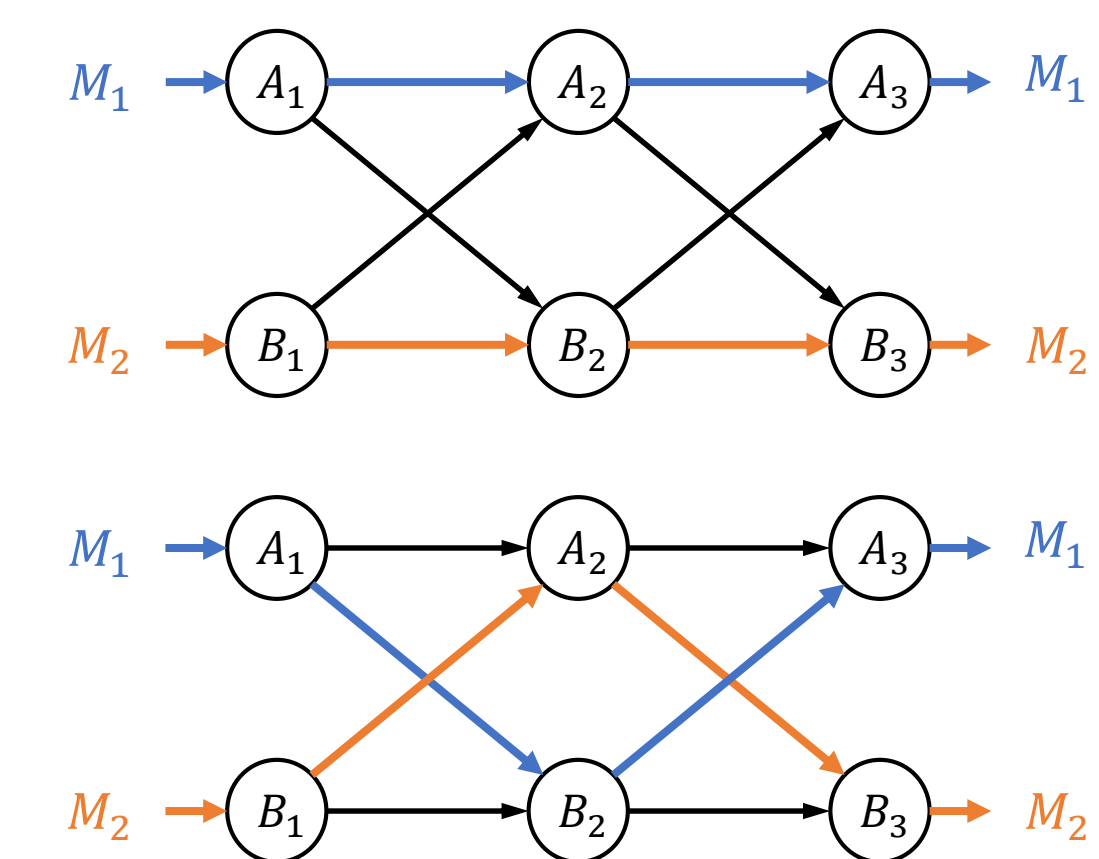
Bob's transmissions are M-derived from Alice's transmissions, but Alice's transmissions are *not* M-derived from Bob's transmissions

## Discovering Hidden Nodes



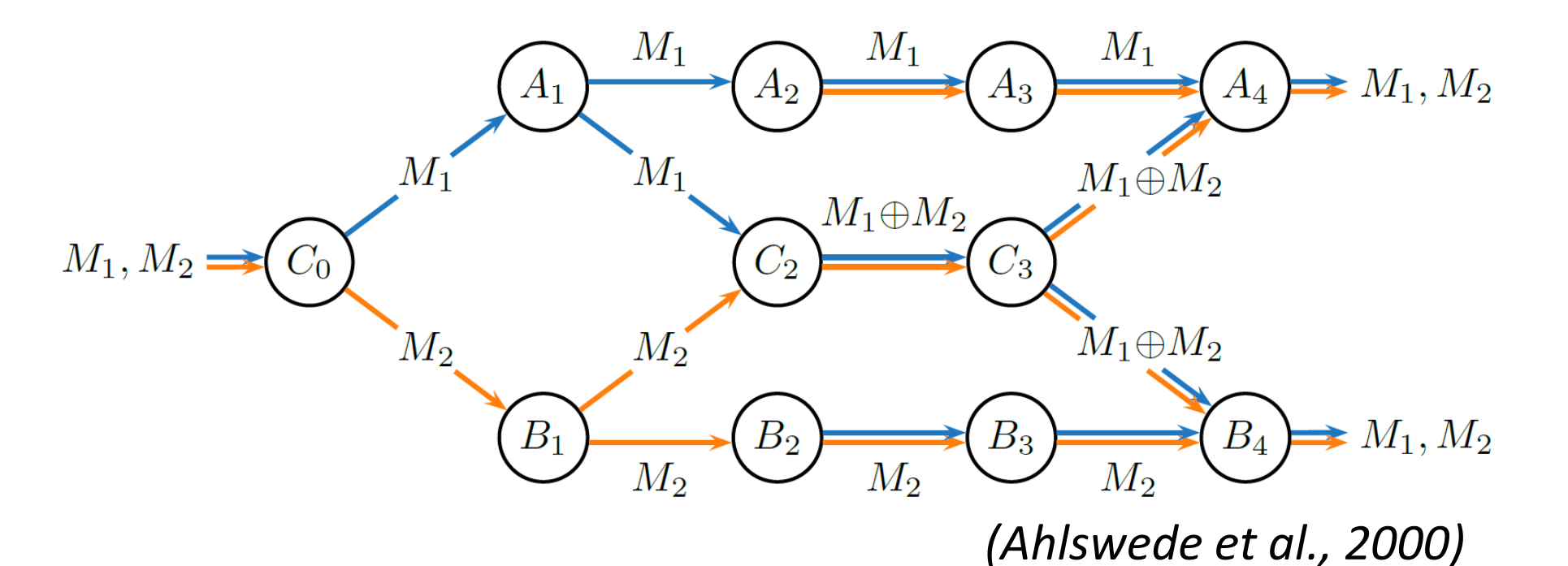
Relevant hidden nodes will often break Markov chains

## Information Flow in ANNs



We can distinguish how information flows in small toy neural networks, which have known ground truth

## Multiple Messages



## Acknowledgments

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